

System.Boolean Structure

```
[ILAsm]
.class public sequential sealed serializable Boolean extends
System.ValueType implements System.IComparable,
System.IComparable`1<bool>, System.IEquatable`1<bool>

[C#]
public struct Boolean: IComparable, IComparable<Boolean>,
IEquatable<Boolean>
```

Assembly Info:

- *Name:* mscorlib
- *Public Key:* [00 00 00 00 00 00 00 00 04 00 00 00 00 00 00 00]
- *Version:* 2.0.x.x
- *Attributes:*
 - CLSCompliantAttribute(true)

Implements:

- **System.IComparable**
- **System.IComparable<System.Boolean>**
- **System.IEquatable<System.Boolean>**

Summary

Represents a Boolean value.

Inherits From: System.ValueType

Library: BCL

Thread Safety: This type is safe for multithreaded operations.

Description

The `System.Boolean` value type represents the logical values `true` and `false`. The size of this type is 8 bits, the representation of `false` is all-bits-zero, and the representation of `true` is unspecified except that it shall have at least one bit set.

Boolean.FalseString Field

```
[ILAsm]  
.field public static initOnly string FalseString  
  
[C#]  
public static readonly string FalseString
```

Summary

Contains a `System.String` representation of the logical value `false`.

Description

This field is read-only.

The value of this `System.String` is "False".

Boolean.TrueString Field

```
[ILAsm]  
.field public static initOnly string TrueString  
  
[C#]  
public static readonly string TrueString
```

Summary

Contains a `System.String` representation of the logical value `true`.

Description

This field is read-only.

The value of this `System.String` is "True".

Boolean.CompareTo(System.Boolean) Method

```
[ILAsm]  
.method public final hidebysig virtual int32 CompareTo(bool value)  
  
[C#]  
public int CompareTo(bool value)
```

Summary

Returns the sort order of the current instance compared to the specified `System.Boolean`.

Parameters

Parameter	Description
<i>value</i>	A <code>System.Boolean</code> to compare to the current instance.

Return Value

The return value is a negative number, zero, or a positive number reflecting the sort order of the current instance as compared to *value*. For non-zero return values, the exact value returned by this method is unspecified. The following table defines the return value:

Return Value	Condition
A negative number	Current instance is false and <i>value</i> is true.
Zero	Current instance == <i>value</i> .
Any positive number	Current instance is true and <i>value</i> is false.

Description

[*Note:* This method is implemented to support the `System.IComparable<Boolean>` interface.]

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Boolean.CompareTo(System.Object) Method

```
[ILAsm]  
.method public final hidebysig virtual int32 CompareTo(object obj)  
  
[C#]  
public int CompareTo(object obj)
```

Summary

Returns the sort order of the current instance compared to the specified `System.Object`.

Parameters

Parameter	Description
<i>obj</i>	A <code>System.Object</code> to compare to the current instance.

Return Value

The return value is a negative number, zero, or a positive number reflecting the sort order of the current instance as compared to *obj*. For non-zero return values, the exact value returned by this method is unspecified. The following table defines the return value:

Return Value	Condition
A negative number	Current instance is <code>false</code> and <i>obj</i> is <code>true</code> .
Zero	Current instance <code>== obj</code> .
Any positive number	Current instance is <code>true</code> and <i>obj</i> is <code>false</code> , or <i>obj</i> is a null reference.

Description

[*Note:* This method is implemented to support the `System.IComparable` interface.]

1 **Exceptions**

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Exception	Condition
System.ArgumentException	<i>obj</i> is not a <code>System.Boolean</code> and is not a null reference.

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Boolean.Equals(System.Boolean) Method

```
[ILAsm]  
.method public hidebysig virtual bool Equals(bool obj)  
  
[C#]  
public override bool Equals(bool obj)
```

Summary

Determines whether the current instance and the specified `System.Boolean` represent the same value.

Parameters

Parameter	Description
<i>obj</i>	The <code>System.Boolean</code> to compare to the current instance.

Return Value

`true` if *obj* has the same value as the current instance; otherwise, `false`.

[*Note:* This method is implemented to support the `System.IEquatable<Boolean>` interface.]

Boolean.Equals(System.Object) Method

```
[ILAsm]  
.method public hidebysig virtual bool Equals(object obj)  
  
[C#]  
public override bool Equals(object obj)
```

Summary

Determines whether the current instance and the specified `System.Object` represent the same type and value.

Parameters

Parameter	Description
<i>obj</i>	The <code>System.Object</code> to compare to the current instance.

Return Value

true if *obj* is a `System.Boolean` with the same value as the current instance. If *obj* is a null reference or is not an instance of `System.Boolean`, returns false.

Description

[Note: This method overrides `System.Object.Equals.`]

Boolean.GetHashCode() Method

```
[ILAsm]  
.method public hidebysig virtual int32 GetHashCode()  
  
[C#]  
public override int GetHashCode()
```

Summary

Generates a hash code for the current instance.

Return Value

A `System.Int32` value containing a hash code for the current instance.

Description

The algorithm used to generate the hash code is unspecified.

[*Note:* This method overrides `System.Object.GetHashCode()`.]

Boolean.Parse(System.String) Method

```
[ILAsm]  
.method public hidebysig static bool Parse(string value)  
  
[C#]  
public static bool Parse(string value)
```

Summary

Returns the specified `System.String` converted to a `System.Boolean` value.

Parameters

Parameter	Description
<i>value</i>	A <code>System.String</code> containing the value to convert. The string is equivalent to either <code>System.Boolean.TrueString</code> or <code>System.Boolean.FalseString</code> , can contain leading and/or trailing whitespace, and is parsed in a case-insensitive manner.

Return Value

true if *value* is equivalent to `System.Boolean.TrueString`; otherwise, false.

Exceptions

Exception	Condition
System.ArgumentNullException	<i>value</i> is a null reference.
System.FormatException	<i>value</i> is not equivalent to either <code>System.Boolean.TrueString</code> or <code>System.Boolean.FalseString</code> .

Example

```
1      The following example demonstrates the System.Boolean.Parse method.
2
3      [C#]
4
5      using System;
6      public class BoolParse {
7          public static void Main() {
8              Boolean b = Boolean.Parse(" true ");
9              Console.WriteLine("\" true \" parses to \"{0}\".", b);
10         }
11     }
12     The output is
13
14     " true " parses to "True".
15
```

Boolean.ToString(System.IFormatProvider) Method

```
[ILAsm]  
.method public final hidebysig virtual string ToString(class  
System.IFormatProvider provider)  
  
[C#]  
public string ToString(IFormatProvider provider)
```

Summary

Converts the value of this instance to its equivalent String representation.

Parameters

Parameter	Description
<i>provider</i>	(Reserved) A System.IFormatProvider object.

Return Value

System.Boolean.TrueString if the value of this instance is true, or
System.Boolean.FalseString if the value of this instance is false.

Description

The *provider* parameter is reserved. It does not participate in the execution of this method.

Boolean.ToString() Method

```
[ILAsm]  
.method public hidebysig virtual string ToString()  
  
[C#]  
public override string ToString()
```

Summary

Returns a `System.String` representation of the value of the current instance.

Return Value

`System.Boolean.FalseString` if the value of the current instance is `false`; otherwise, `System.Boolean.TrueString`.

Description

[*Note:* This method overrides `System.Object.ToString`.]